STOP Child Abuse

OUR GOAL

STOP is an Erasmus+ KA2 Youth Project, financed by the European Commission (project number: 2019-2-HR01-KA205-061028). The project aims to provide an innovative answer to the adverse childhood experiences that affect children and youth in Europe.

#STOP_EU #STOPproject #technology #AR #VR #youth #childabuse #children

How can Augmented Reality help us stop child abuse?

Technology has made it easier to harm children. During the last two decades, online sexual harassment and the spread of child sexual abuse material exploded with the rise of the internet.

However, technology can also offer a solution to this growing problem. Project **STOP - "Stop child abuse ThrOugh effective training and augmented reality"** aims to turn technology into hope for vulnerable children by creating tools to fight child sexual abuse. More specifically, the project aims at increasing youth workers' knowledge and awareness about sexual abuse prevention, while delivering an Augmented Reality game adapted to youth aged 9-12 and 13-18 years old.

@erasmusstop   http://erasmusstop.eu/   @stop_euproject
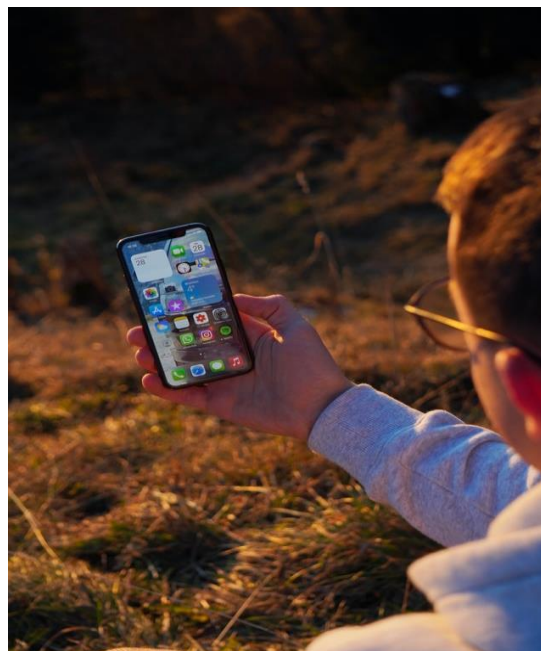
Project partners have created:

- ✓ **The scenarios of the Augmented Reality game, addressed to youngsters 9-12 years old and 13-18 years old**

- ✓ **The handbook – training material for youth workers**

The scenarios and training material will soon be available to all partner languages.

About the youth worker's handbook

The handbook contains information for the prevention of child sexual abuse and is designed to be used in conjunction with the Augmented Reality game. It will support youth workers in dealing with sensitive issues and involve children and youth in the learning process.

The handbook includes **4 modules**.

HANDBOOK MODULES

- **What is sexual abuse?**

- **Grooming**

- **Inappropriate touching**

- **Sexting – receiving and sharing**

STOP involves 7 European organisations: Parents' Association "Step by Step" - leading organization (Croatia), Asociación Deses-3 and University of Valladolid (Spain), KMOP (Greece), CCS Digital Education (Ireland), Emphasys (Cyprus) and European Digital Learning Network (Italy).

Get in touch with us at info@erasmusstop.eu!